ORDINANCE NO. ____/___, SERIES 2017

AN ORDINANCE APPROPRIATING \$5,100 \$6,300 IN NEIGHBORHOOD DEVELOPMENT FUNDS IN THE FOLLOWING MANNER: \$1,000 FROM DISTRICT 15; \$500 FROM DISTRICT 24; \$250 EACH FROM DISTRICTS 1, 3, 6, 7, 10, 12, 13, 14, 17, 18, 19, 20, 22, 23, AND 25, AND 26; AND \$200 EACH FROM DISTRICTS 2, 4, 5, AND 9; TO THE LOUISVILLE METRO FIRE DEPARTMENT FOR FUNDING FOR THE XXVII WORLD FIREFIGHTERS COMBAT CHALLENGE. (AS AMENDED).

SPONSORED BY: COUNCIL MEMBERS BUTLER, FLOOD, JAMES, LEET, MULVIHILL, BLACKWELL, AUBREY WELCH, FOWLER, STUCKEL, PARKER, BENSON, ENGEL, PEDEN, YATES, SHANKLIN, SEXTON SMITH, HOLLANDER, GREEN, WOOLRIDGE, DENTON, ACKERSON, BRYANT HAMILTON

BE IT ORDAINED BY THE LEGISLATIVE COUNCIL OF THE LOUISVILLE/JEFFERSON COUNTY METRO GOVERNMENT (THE COUNCIL) AS FOLLOWS:

SECTION I: The sum of \$5,100 \$6,300 is hereby appropriated from Neighborhood Development Funds in the following manner: \$1,000 from District 15; \$500 from District 24; \$250 each from Districts 1, 3, 6, 7, 10, 12, 13, 14, 17, 18, 19, 20, 22, 23, and 25, and 26; and \$200 each from Districts 2, 4, 5, and 9; to the Louisville Metro Fire Department for funding of the XXVII World Firefighters Combat Challenge.

SECTION II: The Council has determined that the funds requested in this Ordinance will be expended for a public purpose.

SECTION III: This grant is subject to the Council's Policies and Procedures as adopted and effective at the date of passage of this Ordinance.

SECTION IV: This Ordinance shall take effect upon its passage and approval.

H. Stephen Ott

Metro Council Clerk

David Yates

Rresident of the Council

Greg Fischer Mayor

9 27 17 Approval Date

APPROVED AS TO FORM AND LEGALITY:

Michael J. O'Connell Jefferson County Attorney LOUISVILLE METRO COUNCIL READ AND PASSED

Sonterber 14, 2017

BY: galfa Than

Louisville Fire and Rescue NDF for XXVII World Firefighter Combat Challenge O-283-17 nl 081117.doex Louisville Fire and Rescue NDF for XXVII World Firefighter Combat Challenge O-283-17 nl 092117.doex