



Louisville Metro Government

Legislation Details (With Text)

File #: R-113-15 **Version:** 1 **Name:**

Type: Resolution **Status:** Passed

File created: 6/8/2015 **In control:** Public Safety Committee

On agenda: 6/25/2015 **Final action:** 6/25/2015

Title: A RESOLUTION PURSUANT TO THE CAPITAL AND OPERATING BUDGET ORDINANCES, APPROVING THE APPROPRIATION TO FUND THE FOLLOWING NONCOMPETITIVELY NEGOTIATED RENEWAL PROFESSIONAL SERVICE CONTRACT - (LOUISVILLE FEDERATION OF MUSICIANS LOCAL NUMBER 11-637 - \$30,000.00). (Action Required By: December 2015)

Sponsors: David Tandy (D-4)

Indexes:

Code sections:

Attachments: 1. LFM Contract Pkt w-Resolution 6-25-15 MC Mtg, 2. RES 062 2015

Date	Ver.	Action By	Action	Result
6/25/2015	1	Metro Council	adopted	Pass
6/19/2015	1	Public Safety Committee	recommended for approval	Pass

RESOLUTION NO. _____, SERIES 2015

A RESOLUTION PURSUANT TO THE CAPITAL AND OPERATING BUDGET ORDINANCES, APPROVING THE APPROPRIATION TO FUND THE FOLLOWING NONCOMPETITIVELY NEGOTIATED RENEWAL PROFESSIONAL SERVICE CONTRACT - (LOUISVILLE FEDERATION OF MUSICIANS LOCAL NUMBER 11-637 - \$30,000.00).

Sponsored By: Councilman David W. Tandy

BE IT RESOLVED BY THE LEGISLATIVE COUNCIL OF THE LOUISVILLE/JEFFERSON COUNTY METRO GOVERNMENT (THE COUNCIL) AS FOLLOWS:

SECTION I: The following appropriation for the listed contract is hereby approved:

METRO COUNCIL

\$30,000.00 for a noncompetitively negotiated renewal Professional Service Contract with Louisville Federation of Musicians Local Number 11-637 for professional services regarding musical performances from July 1, 2015 through June 30, 2016.

SECTION II: This Resolution shall take effect upon its passage and approval.

Stephen Ott Metro Council Clerk

H. _____ David
Tandy President of the Council

Greg Fischer Mayor

Approval Date

APPROVED AS TO FORM AND LEGALITY:

Michael J. O'Connell
Jefferson County Attorney

BY: _____

PSC 2016-xxxx Metro Council With Louisville Federation of Musicians Local Number 11-637 Resolution Only 060915 [pr]